



"The use of a Simulator and innovative training programs at Xstrata Copper's Ernest Henry Mine"

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Background



In 2004 Short recruitment time frame Fleet upgrade

Management
High skill level - staged pit design
Production schedules
Retention and quality with safety



Challenges



Turnover

Minerals Boom

Lack of experienced people



Options



Existing Methods of Training

- Practical

Use of Technology Research

- Simulator



Costs and Benefits



Costs

Simulator Cost – capital cost of just under \$1million or lease

Benefits

Minimal impact on fleet productivities
From zero experience to high operational skills
Exposure to emergency scenarios
Physical preparation for 12hr shiftwork and roster
management



Changes & Implementation



Dealing with sceptics. "It's just an expensive video game"

Easy due to "we need to do something, the same is no longer valid" Management fully understood the concerns of the training crews.

How did we deliver the Simulator to effect operations positively?



Implementation



Steps

Site location

- Removed from the production environment

Tailoring generic programs to be site specific

- Customised training plan to ensure desired outcomes for Ernest Henry
- Safety
- Production
- Maintenance
- Individual Learning Plans

Implement simulator night shift training



Night Shift Training



4 Days - orientation Break

5 nights - 12 hour shifts 7 levels of progressive assessment Final assessment Break

6 days Break 7 days Break 7 days

Break and then allocated to a crew with N/S



Key Points



Zero Experience on Equipment

Zero mining industry knowledge

Maximise shift work preparation



Finally



The Simulator

"An Important Tool in EHM's Integrated Training Program"





Using the Simulator as part of the recruitment process

Approval to purchase other conversion kits

Consolidating report integrity

Maintenance personnel